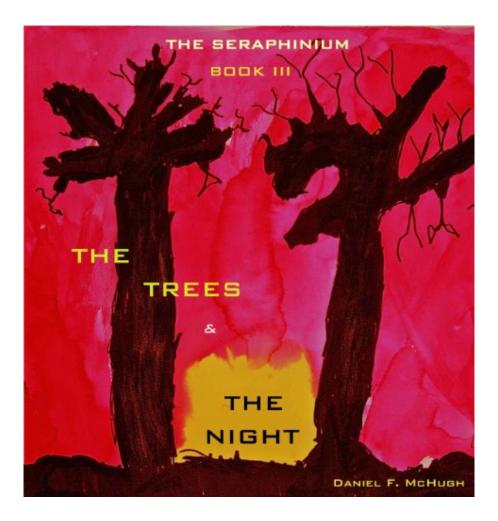


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Review

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From the Author

In the Spring of 1987 I woke one morning from the most vivid dream I ever experienced. I lie in bed basking in the pleasure of it. The sense was very much like the feeling you experience after watching a particularly excellent movie. You sit in your theater seat as the credits roll, lost in the story, letting emotions continue to wash across your consciousness.

That morning was the genesis of The Seraphinium. What I experienced was a full blown movie in my head. As I "watched" that movie, the story was complete. Characters were set. Background for those characters was known. When a scene played out, I never asked "Who is that guy?" It was as if I already knew. I had been briefed. The story wasn't simple. On the contrary, it was quite complex. A world acted as its canvas and an entire population as its cast of characters. The story encompassed years and dealt with

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SPOILER ALERT: THIS DESCRIPTION CONTAINS PLOT ELEMENTS FROM BOOK I & BOOK II OF THE SERAPHINIUM SERIES. THE MERCHANT AND THE MENACE & THE POOL AND THE PEDESTAL can be found on Amazon.com Kael and his companions are determined to rescue Lilywynn from the Ulrog Horde. The company splits. One group struggles through the rugged Scythtar Mountains, home of the Ulrog, in a dangerous race to overtake the girl's captors. The other, led by Ader the Seraph, rushes across the Eru plains, hoping to outstrip the stone men and halt them at the Mnim Valley.

Neither task is without peril for both groups not only pursue, but are pursued.

A desperate Ulrog priest, Hnarg, gambles all and faces death if he does not deliver the head of Ader to his masters.

At the foot of the Scythtar, the Malveel Lord Woil discovers the tracks of humans entering his realm. He leaves the death of Ader to his lesser minions and drives his Ulrog up the mountain range in frenzied pursuit of those who dare set foot upon the conquered lands of the Malveel.

Book III of The Seraphinium leaves the comfort of the protected lands south of the battlefields and squarely places Kael and his company within the bloody clash for control of the Nearing World.

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3 of 3 people found the following review helpful.

Can't wait for next one

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3 of 3 people found the following review helpful.Eagerly awaiting book 4By William Klein-pellsBooks 1 through 3 of the Seraphinium series ended much too soon. The characters are interesting and consistent. The plot twists are legion. A writing style reminiscent of Chronicles of Narnia or Lord of the Rings.

As a former editor I was elated to find the books seem to be professionally edited with hardly any sentences I would question or change.

I've asked to be on Daniel McHugh's mailing list so I can keep reading.

The Trees and the Night (The Seraphinium) The Pool and the Pedestal (The Seraphinium) The Merchant and the Menace (The Seraphinium)

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